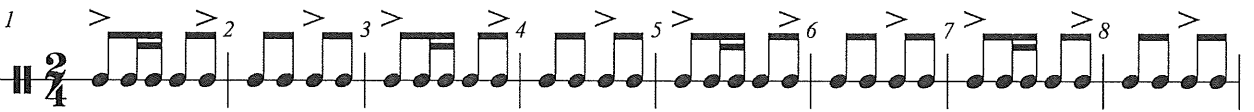
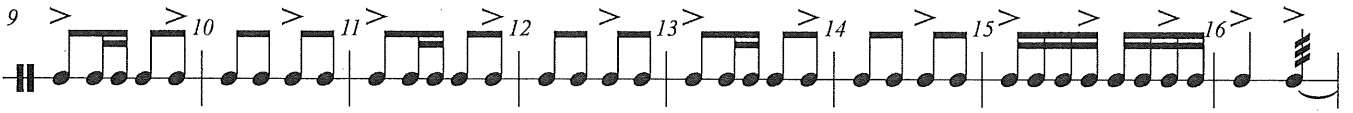
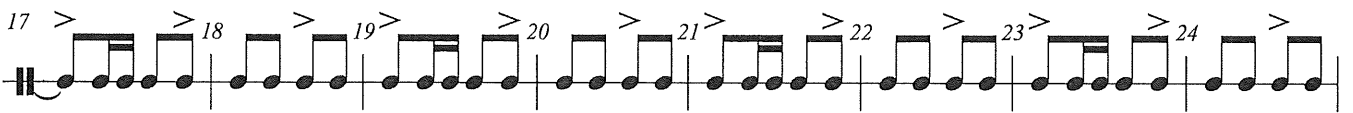


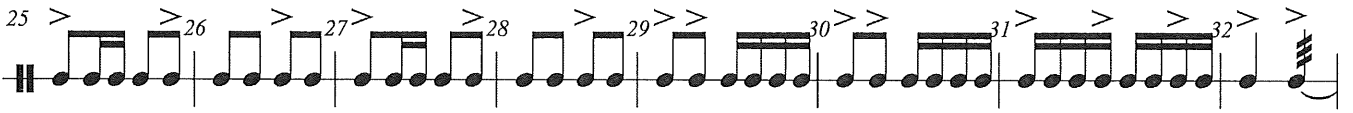
MHS Fight Song Snare

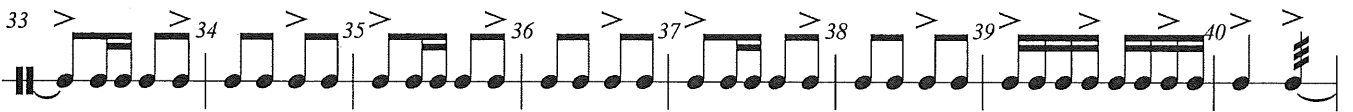
Snare Drum $\frac{2}{4}$

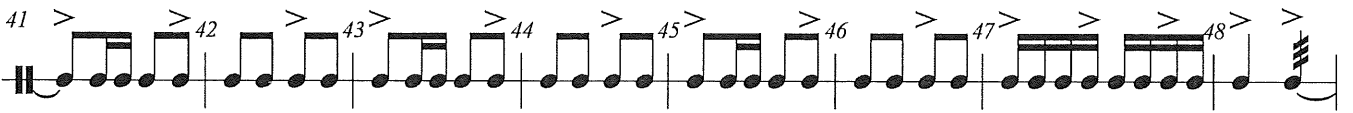


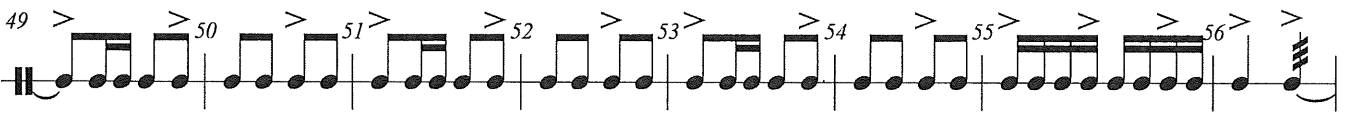
S.Dr. 

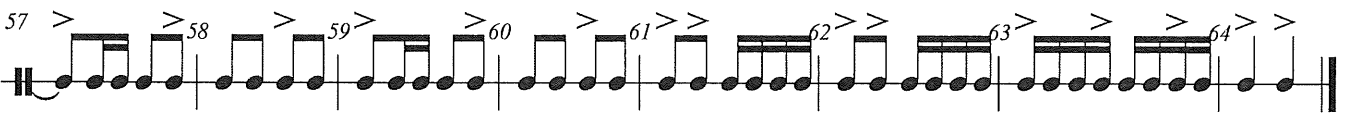
S.Dr. 

S.Dr. 

S.Dr. 

S.Dr. 

S.Dr. 

S.Dr. 

Tenors (Quads) part similar to this part,
moving down the drums. No written part available.

Snareline

The Star Spangled Banner

for Band and Flexible Ensemble

arr. R. Standridge

Stately ♩=120

A

The musical notation is for a snareline in 3/4 time. It consists of four staves. The first staff starts with a dynamic marking of *fp* and a tempo marking of **Stately** ♩=120. It contains six measures of music, with a circled 'v' above the first measure and a boxed 'A' above the second measure. The second staff contains two measures, with a circled '1.' above the first and a circled '2.' above the second. The third staff starts with a boxed 'B' and contains a whole rest for seven measures, with a circled '7' above it. The fourth staff contains four measures, with a circled 'C' above the second measure and a *rit.* marking above the fourth measure. Dynamics include *mf* and *f*. The piece concludes with a double bar line.

Broadly ♩=90

f

Tenors (Alto's) play this part on one drum.

Check out our great Concert, Flex, Marching Band, and Chamber Music at www.randallstandridge.com, and be sure to follow/subscribe to our YouTube, TikTok, and Facebook accounts!

This arrangement copyright 2021, Randall Standridge Music, LLC. All Rights Reserved.

Bass Drums

The Star Spangled Banner

for Band and Flexible Ensemble

arr. R. Standridge

Stately $\text{♩} = 120$

The musical score is written on a single staff with a treble clef and a 3/4 time signature. It begins with a key signature of one sharp (F#) and a tempo of 120 beats per minute. The score is divided into several sections:

- Section A:** Starts with a dynamic marking of *fp* (fortissimo piano). It features a series of quarter notes with slurs, followed by a repeat sign.
- Section B:** Contains a measure with a fermata and the number '7' above it, indicating a seven-measure rest. It then continues with quarter notes and slurs, with a dynamic marking of *p* (piano) that transitions to *mf* (mezzo-forte).
- Section C:** Features quarter notes with slurs, a dynamic marking of *mf*, and a *rit.* (ritardando) marking.
- Section D:** Labeled **Broadly** with a tempo of $\text{♩} = 90$. It consists of quarter notes with slurs, ending with a dynamic marking of *f* (fortissimo).

Additional markings include a *pp* (pianissimo) marking in the second system and a first/second ending bracket in the second system.

Check out our great Concert, Flex, Marching Band, and Chamber Music at www.randallstandridge.com, and be sure to follow/subscribe to our YouTube, TikTok, and Facebook accounts!

This arrangement copyright 2021, Randall Standridge Music, LLC. All Rights Reserved.

Cymbal Line

The Star Spangled Banner

for Band and Flexible Ensemble

arr. R. Standridge

Stately ♩=120 **A**

Crash Cymbals

f

1. *p*

2. Suspended Cymbal

B

mf *p* *mf*

C

p *f* *rit.*

Broadly ♩=90

The musical score is written for a cymbal line in 3/4 time. It consists of four systems of music. The first system, labeled 'A', begins with a 'Stately' tempo of 120 beats per minute. It features a series of notes with accents and dynamic markings of *f* and *p*. The second system includes two first endings: the first ending leads back to the beginning of the section, and the second ending, marked 'Suspended Cymbal', leads to a *p* dynamic. The third system, labeled 'B', contains two measures with a '2' above them, indicating a double bar line. Dynamics range from *mf* to *p* and back to *mf*. The fourth system, labeled 'C', starts with a *p* dynamic, moves to *f*, and ends with a *rit.* (ritardando) marking. The final system, labeled 'Broadly', has a tempo of 90 beats per minute and features notes with accents and dynamic markings of *f*.

Check out our great Concert, Flex, Marching Band, and Chamber Music at www.randallstandridge.com, and be sure to follow/subscribe to our YouTube, TikTok, and Facebook accounts!

This arrangement copyright 2021, Randall Standridge Music, LLC. All Rights Reserved.

SNARE DRUM

Recorded by WAR
LOW RIDER

Words and Music by SYLVESTER ALLEN, HAROLD R. BROWN,
MORRIS DICKERSON, JERRY GOLDSTEIN, LEROY JORDAN,
LEE OSKAR, CHARLES W. MILLER and HOWARD SCOTT
Arranged by Michael Sweeney

Rock Groove 3

Rim Shot \wedge 5 Closed Hi-Hat effect

f *mp* *ff*

13

21 $\%$ 8 4

29 To Coda \oplus

37 *mf* 4 8 D.S. al Coda

\oplus Coda 49 *f*

mf *ff*

03744796

Copyright © 1975 FAR OUT MUSIC, INC.
Copyright Renewed
This arrangement Copyright © 1994 FAR OUT MUSIC, INC.
All Rights Controlled and Administered by UNIVERSAL - POLYGRAM INTERNATIONAL PUBLISHING, INC.
All Rights Reserved Used by Permission

QUAD TOMS

Recorded by WAR
LOW RIDER

Words and Music by SYLVESTER ALLEN, HAROLD R. BROWN,
MORRIS DICKERSON, JERRY GOLDSTEIN, LEROY JORDAN,
LEE OSKAR, CHARLES W. MILLER and HOWARD SCOTT
Arranged by Michael Sweeney

Rock Groove 3 With Snare Sticks \wedge 5

mf *f* *mp*

13 *ff* *mf*

21 $\%$ 2 2 2 29

To Coda \oplus 2 *mf* D.S. al Coda

37 2 2 *ff*

\oplus Coda 49 *f*

ff

03744796

Copyright © 1975 FAR OUT MUSIC, INC.
Copyright Renewed
This arrangement Copyright © 1994 FAR OUT MUSIC, INC.
All Rights Controlled and Administered by UNIVERSAL - POLYGRAM INTERNATIONAL PUBLISHING, INC.
All Rights Reserved Used by Permission

Pep Tunes Grooves for Drumline

No Written Percussion Parts - use these cues as a guide and improvise with the groups!

12A - Go Team Go - Cut time "boom dut boom dut"

12B - Tomahawk Chop - Tribal accent beat

12C - Thunderation - Cut time "boom dut boom dut"

12D - Get Ready for This - Simple intro, 16th HH rock, then disco beat

12E - Seven Nation Army - Bass quarters first time through, then quarter thrash rock

12F - You Can Call Me Al - Basic funky rock

12G - Eye of the Tiger - 16th HH rock

12H - Breadfan - HH quarter note intro, then Metallica/Green Day fast rock

12J - Schools Out - quarter, triplet, repeat

12K - War Pigs - Slow Ozzy rock, take turns on fancy fills

12L - Jump On It - Melody quarters, then fancy 16th groove

12M - Jaws - Shark!

Feel free to listen, learn, and join our short cheer cadences.

Resurrected

MHS Drumline

Musical score for the first system, measures 1-4. The score includes four staves: Snareline, Tenorline, Bass Drums, and Cymbal Line. The Snareline starts with a *f* dynamic and a series of accents, then transitions to *mf* with a steady eighth-note pattern. The Tenorline features a *f* dynamic with a mix of eighth and sixteenth notes, including a pattern of L L R R L L. The Bass Drums play a *f* dynamic pattern of eighth notes. The Cymbal Line has a *f* dynamic with a single note and a *mp* dynamic with a series of taps.

Musical score for the second system, measures 5-8. The score includes four staves: S.Dr., T. Dr., B. Dr., and Cym. The S.Dr. staff has a *f* dynamic with a steady eighth-note pattern. The T. Dr. staff has a *f* dynamic with a mix of eighth and sixteenth notes, including a pattern of L L R R L L. The B. Dr. staff has a *f* dynamic pattern of eighth notes. The Cym. staff has a *f* dynamic with a series of choke marks.

Musical score for the third system, measures 9-12. The score includes four staves: S.Dr., T. Dr., B. Dr., and Cym. The S.Dr. staff has a *f* dynamic with a steady eighth-note pattern, including a **GRUNT** mark and a '6' below it. The T. Dr. staff has a *f* dynamic with a mix of eighth and sixteenth notes, including a **GRUNT** mark. The B. Dr. staff has a *f* dynamic pattern of eighth notes, including a **GRUNT** mark. The Cym. staff has a *f* dynamic with a series of choke marks.

13

S. Dr. *p* *mp*

T. Dr. *p* *mp*

B. Dr.

13

Cym. *sizzle* *split* *p* *mp*

17

S. Dr. *mf* *f*

T. Dr. *mf* *f*

B. Dr.

17

Cym. *mf*

21

S. Dr.

T. Dr.

B. Dr.

21

Cym. *choke* *choke*